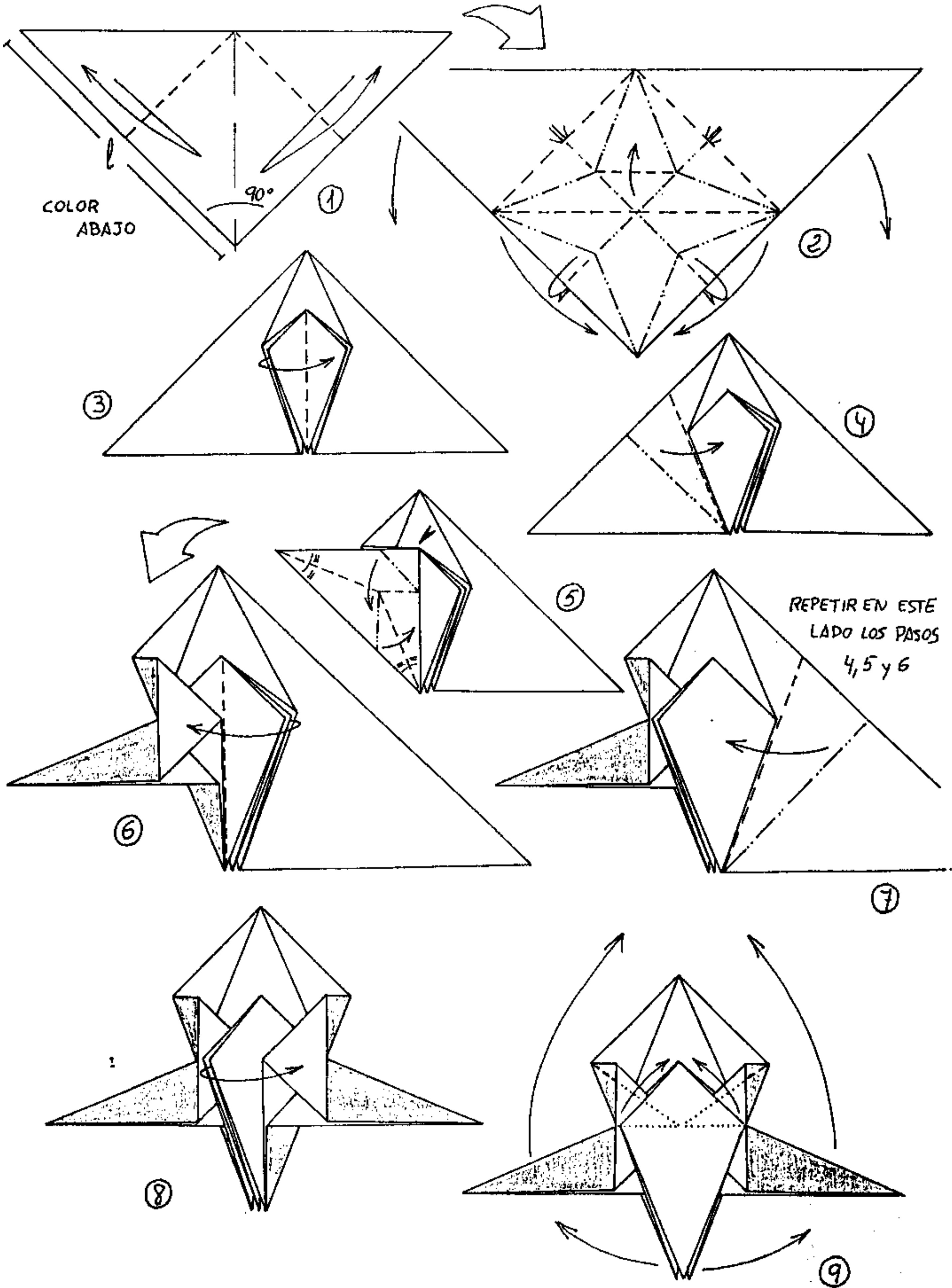


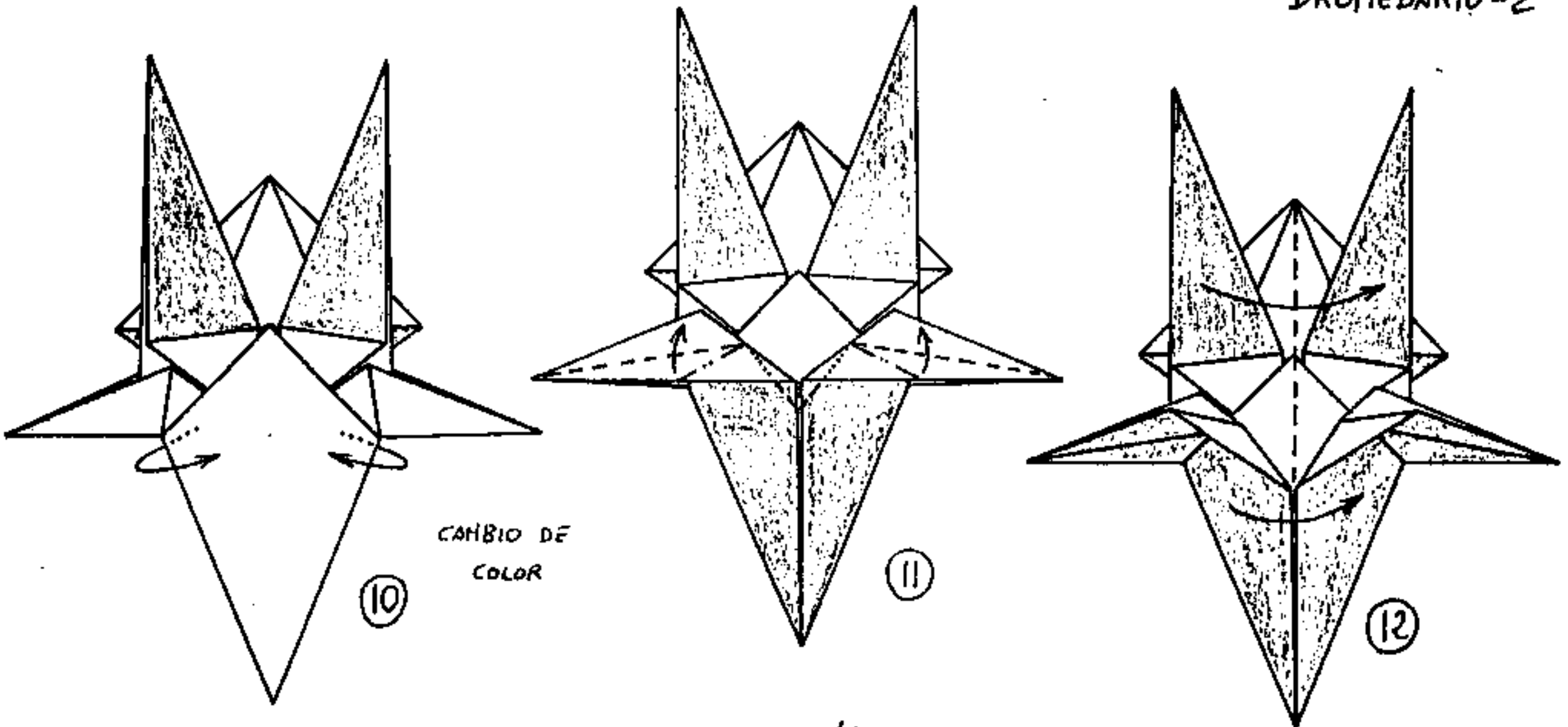
# DROMEDARIO

$(h \approx \frac{1}{3}l)$

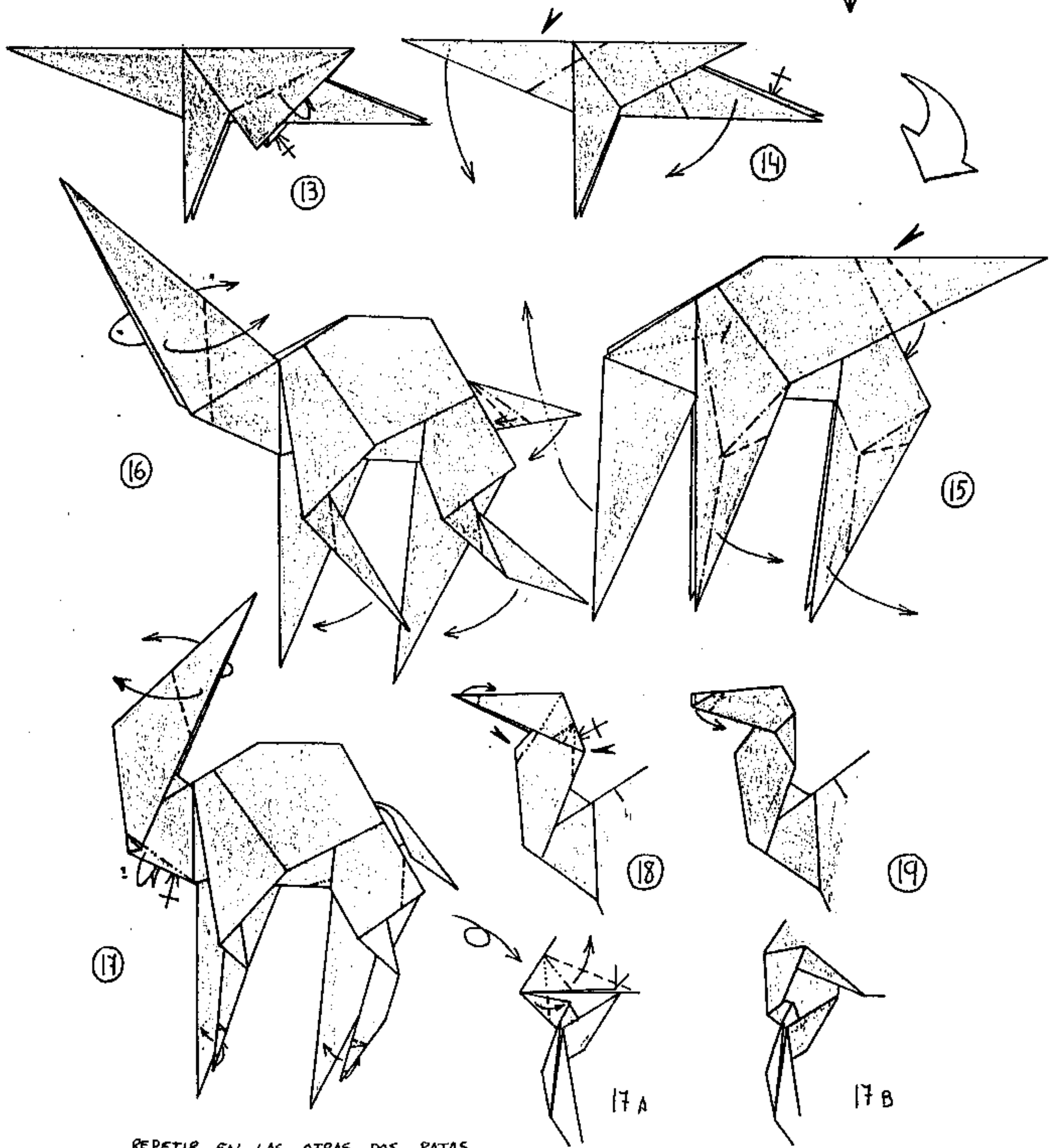
GABRIEL ALVAREZ

20/3/80





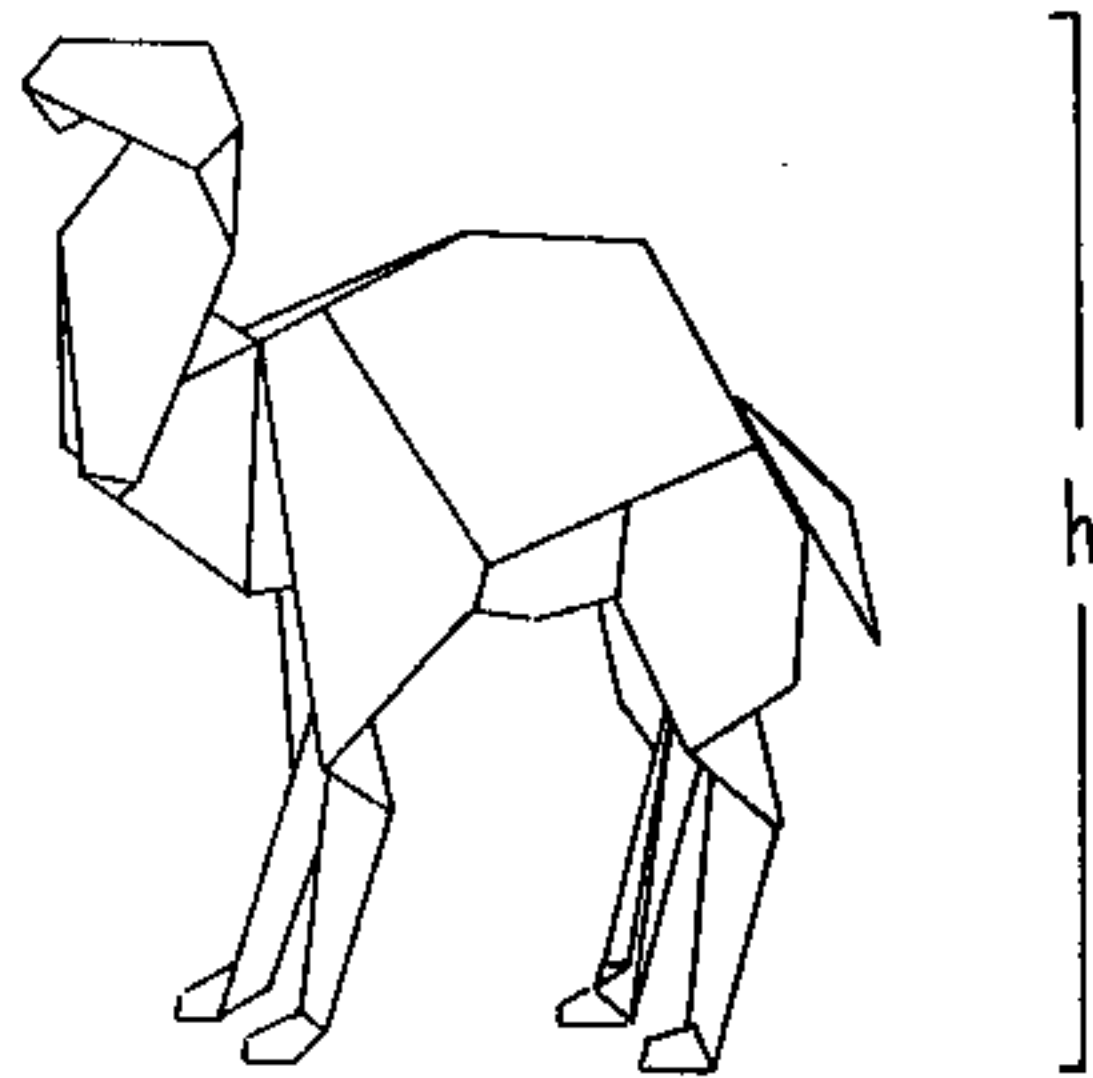
CAMBIO DE COLOR



REPETIR EN LAS OTRAS DOS PATAS

20

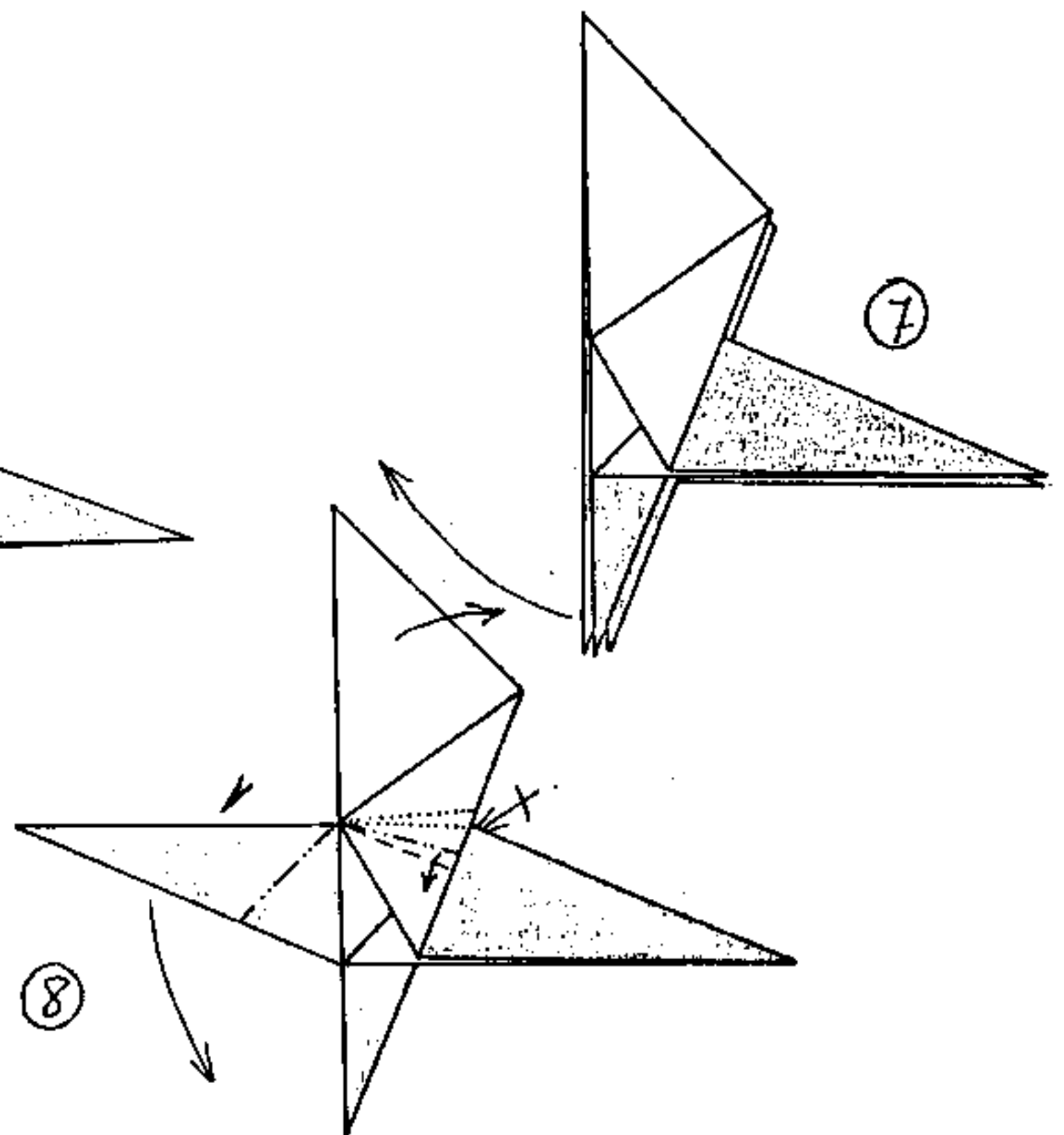
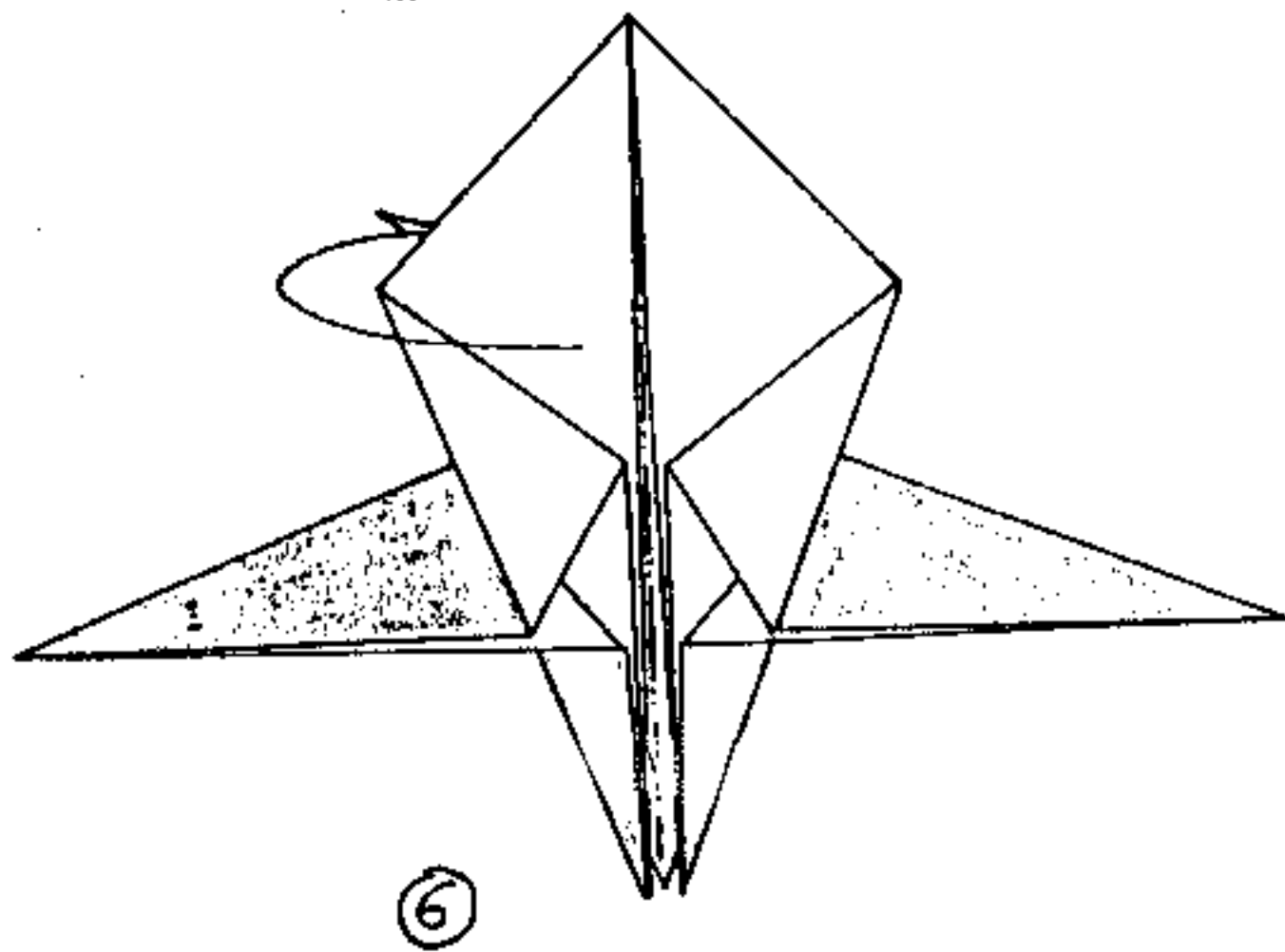
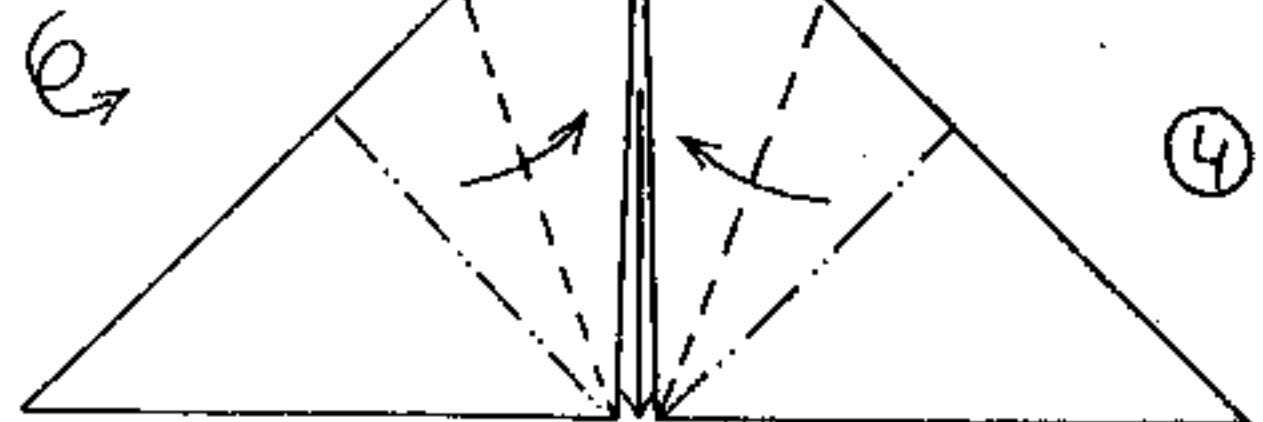
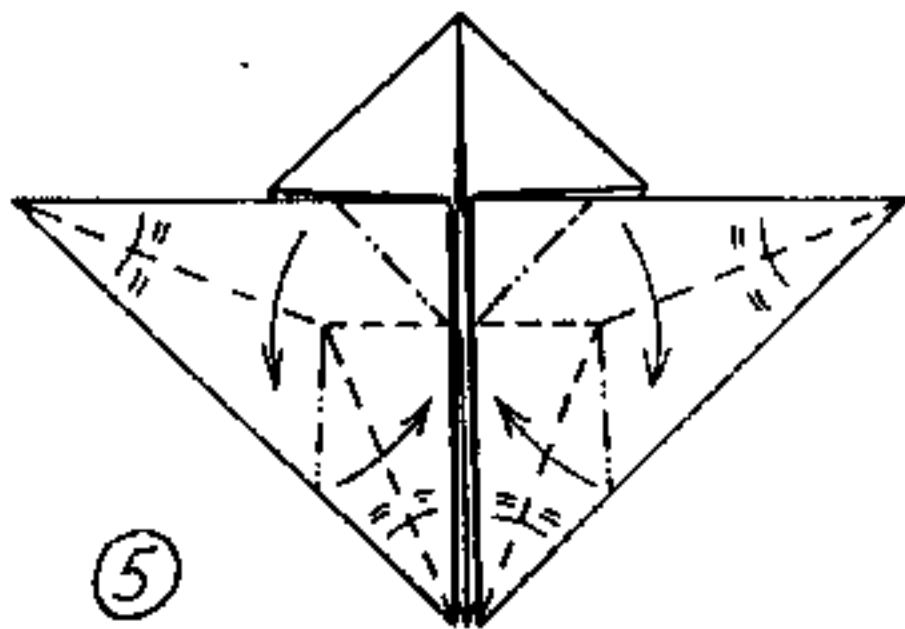
DIBUJOS: GABRIEL ALVAREZ  
14/6/80

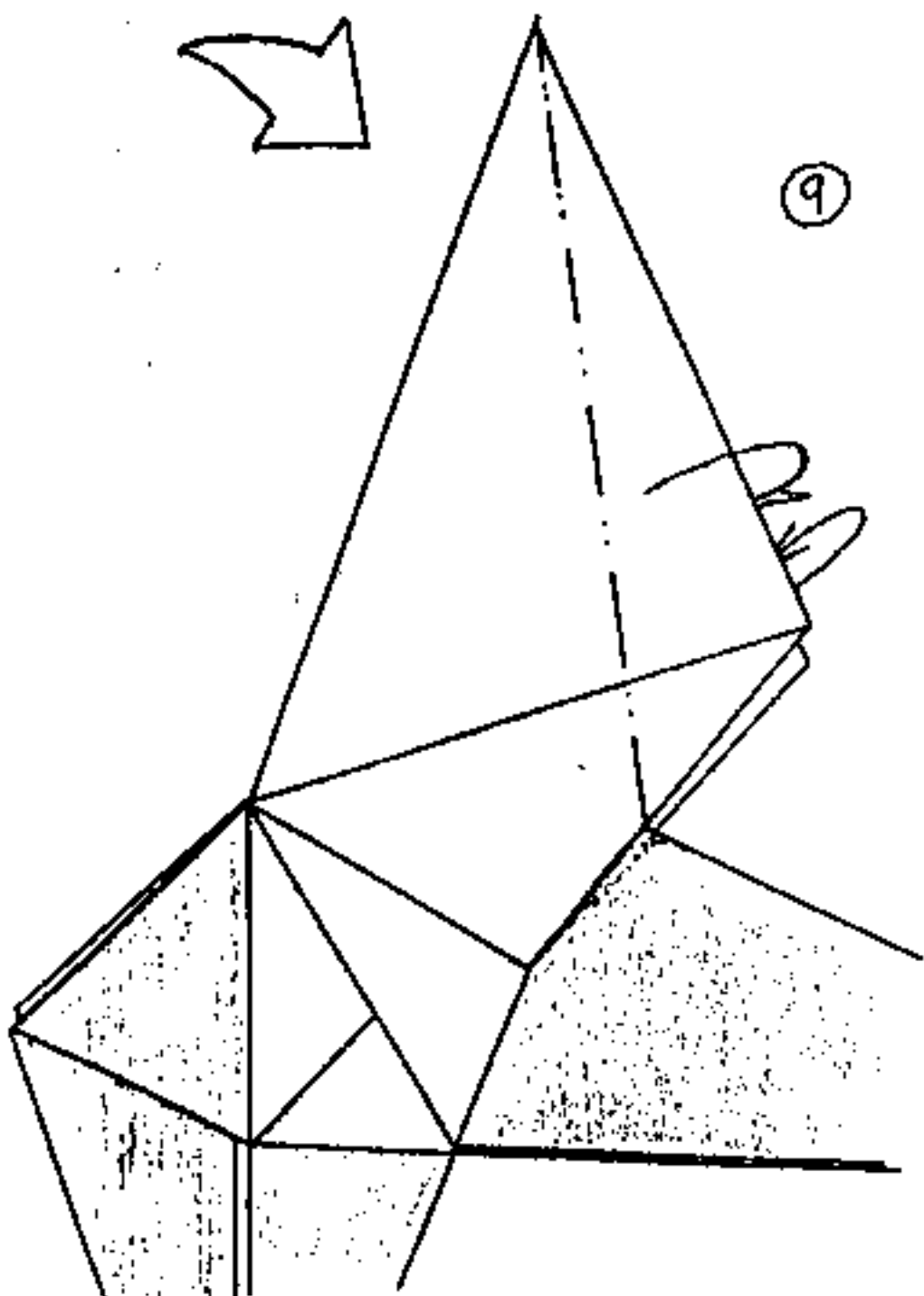


VARIANTE: TUAREG (O REY MAGO)

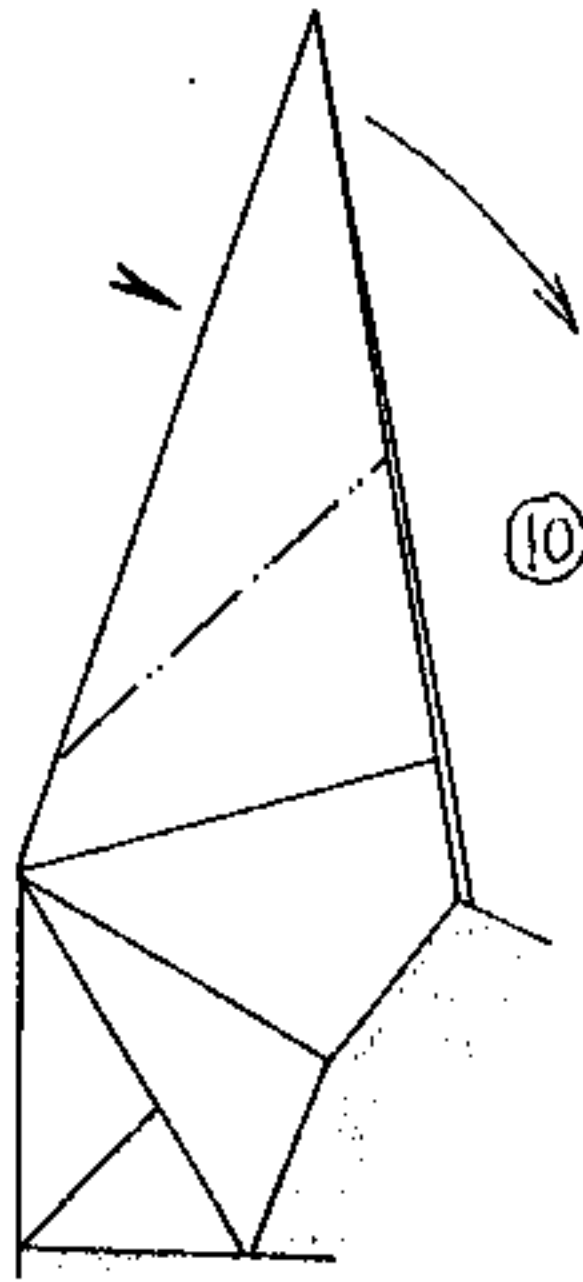
EMPEZAR INVIRTIENDO LOS COLORES

DAR LA VUELTA A LA FIG. 3 DEL DROMEDARIO

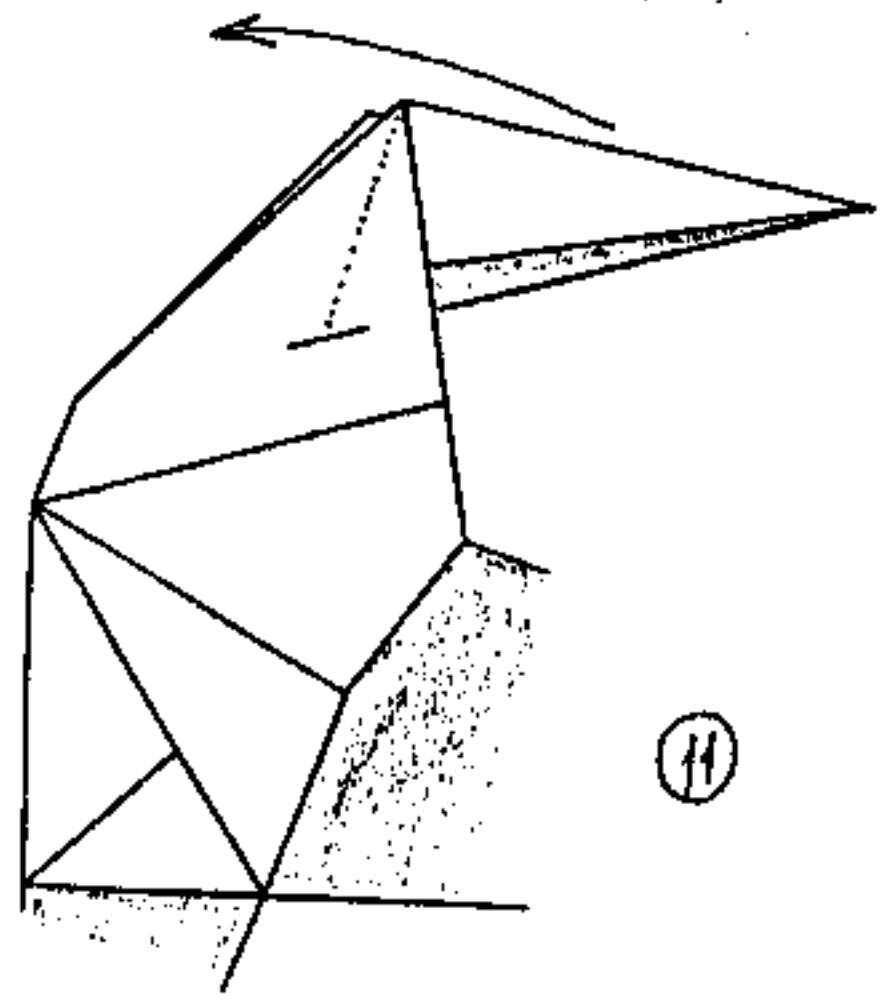




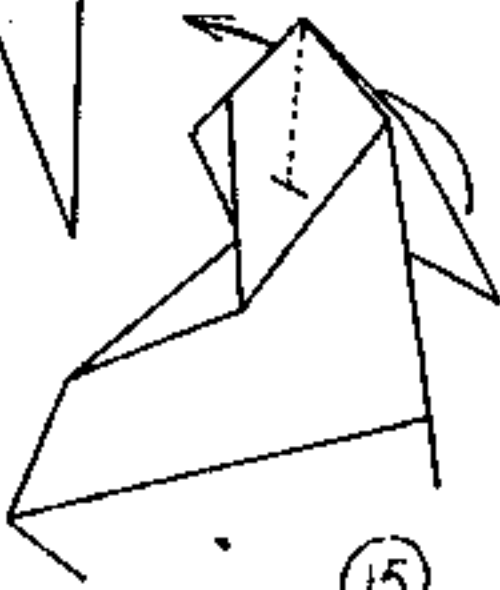
9



10



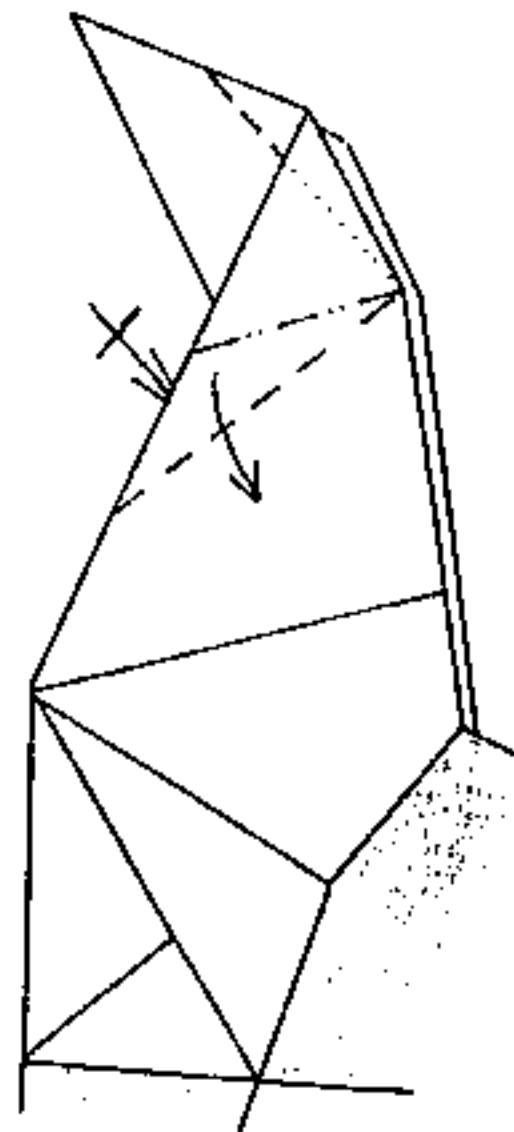
11



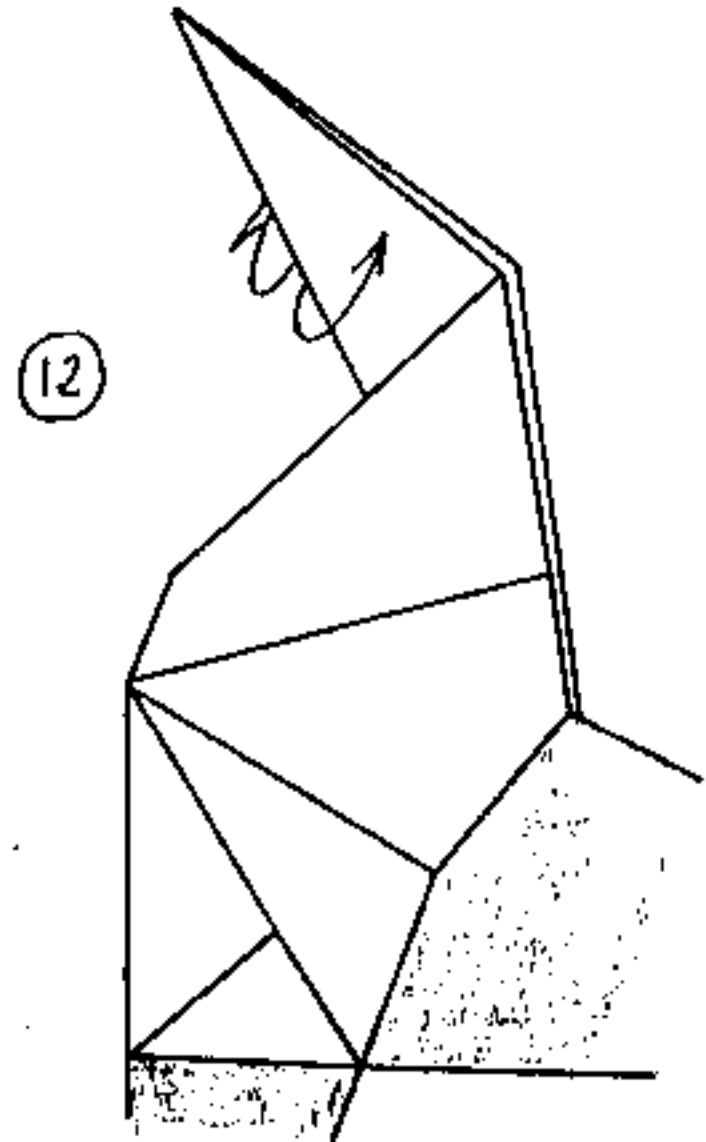
15



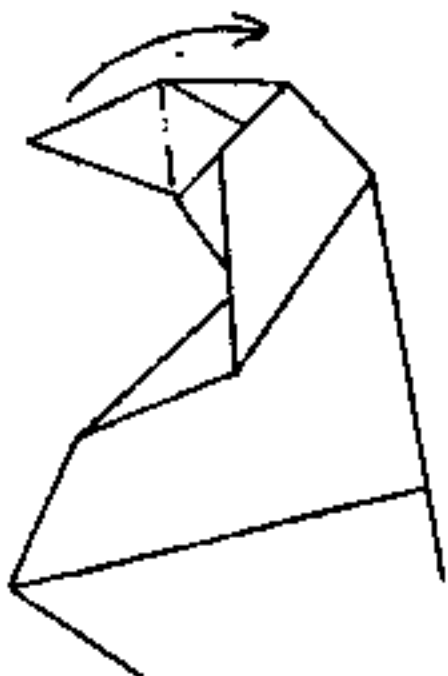
14



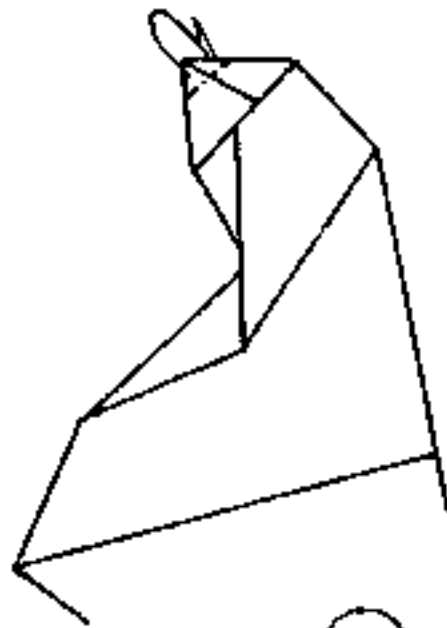
13



12

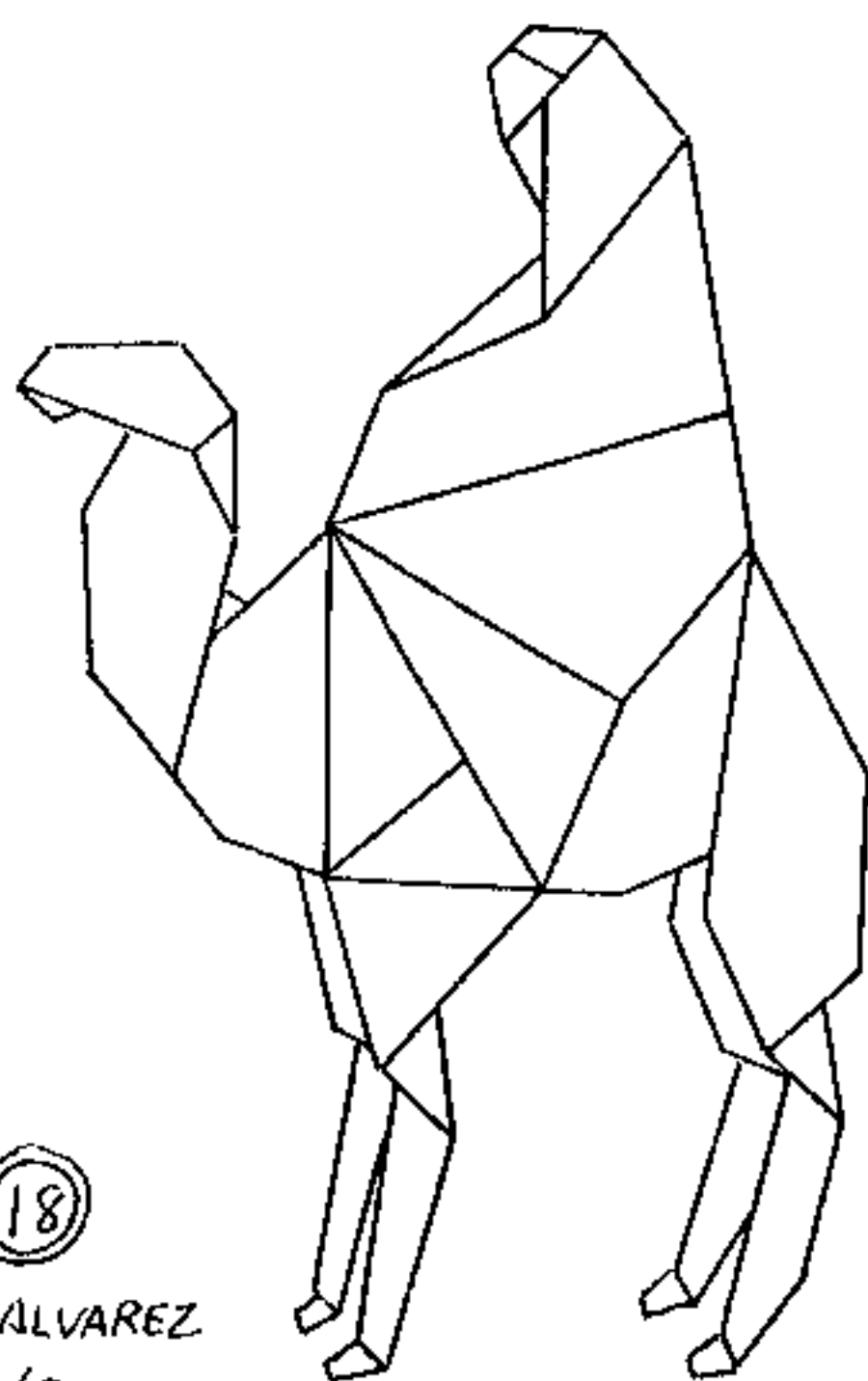


16



17

SEGUIR COMO EN LA FIG. 15 DEL DROMEDARIO.



18

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14/6/80